

VILLAGE OF BERRIEN SPRINGS COUNCIL WORKSHOP

Minutes of the Village of Berrien Springs Council Workshop held on Wednesday, March 29, 2023.

President Barry Gravitt called the council workshop to order at 5:36 p.m.

Present: President Barry Gravitt, President Pro-Tem Jack Davis; Trustees: Zach Fedoruk, Lonna Johnson, Sheila Snyder, Kristin von Maur, Mark Vandevere, and Village Clerk Rachael Kuzda.

Absent: None.

Also Present: Michelle Smith, Deputy/Payroll/Utility Billing Clerk, Cami Bacon, Accounting Clerk, Kelly Ewalt, Community Coordinator, and several audience members.

All stood for the Pledge of Allegiance.

This Council Workshop was held for Code Enforcement Officer Shane Daniel to explain the process he uses for notifying residents of noncompliant areas.

Code Enforcement Officer Shane Daniel addressed the Council to thank them for coming. This will be a refresher for some, but new to others.

Shane explained the ordinance process and how ordinances are important to keep the Village looking nice. Code Enforcement support from the Council is needed or support by the residents is lost.

Blight notices are given 10 days for compliance, mowing is 3 days, and parking issues are immediately. Shane keeps pictures of the clean up before and after on his phone and the contracted company does as well. A more centralized location for keeping code enforcement information is being investigated.

The appeal process was discussed. A resident has 10 days from the date of the notice to appeal.

The Village can explore options for making the notices easier to understand, however, certain items are required to be on the notices.

Discussion was held on how to inform renters and owners of the ordinances. Owners and renters can be obtained through the water registrations, rental registrations, and property transfer affidavits.

ADJOURNMENT

*Moved by Sheila Snyder seconded by Mark Vandevere to adjourn at 6:51 p.m. Ayes, 7, Nays, 0. Motion carried.

Rachael Kuzda, MiPMC
Village Clerk

Barry Gravitt
Village President